

## Year 3 Curriculum Overview

	<b>AUTUMN 1</b>	<b>AUTUMN 2</b>	<b>SPRING 1</b>	<b>SPRING 2</b>	<b>SUMMER 1</b>	<b>SUMMER 2</b>
<b>Reading</b>	Stone Girl Bone Girl -The Story of Mary Anning.	Stone Age Boy – Satoshi Kitamura  Autumn Poetry	Roman Focus  Jeremy Strong Rampage	Non-fiction with a focus on Eating Healthily.	Flat Stanley: The Great Egyptian Grave Robbery	Non-fiction Local Area
<b>Writing</b>	To entertain	To entertain	To inform Newspaper  The Winning Chariot	To inform (Healthy Eating)	To Entertain Narrative: To plan and write an Adventure Story	To persuade  Leaflet on Workington
<b>Maths</b>	Number – place value  Number – addition and subtraction	Number – addition and subtraction  Number – multiplication and division	Number – multiplication and division  Measurement – length and perimeter	Number - fractions  Measurement – mass and capacity	Number – fractions  Measurement – money  Measurement - time	Geometry – properties of shapes  Statistics
<b>Science</b>	ROCKS	LIGHT	FORCES	ANIMALS INCLUDING HUMANS	PLANTS	

<b>History/Geography</b>	G: Why do we love being beside the seaside?	H: How did the lives of Ancient Britons change during the ages of prehistory  <b>The Stone Age</b> 2wks <b>The Bronze Age</b> 2wks <b>The Iron Age</b> 2wks	H: Who were the Romans and why did they want to conquer this tiny island?	G: Why does it matter where my food comes from?	H: How can we discover what Ancient Egypt was like over 5,000 years ago?  H: How do we know what was important to the Anglo-Saxons?	G: How and why is my local area changing?
<b>Music</b>	I WANNA PLAY IN A BAND		GLOCKENSPIEL STAGE 1		BRINGING US TOGETHER	
<b>Art/Design Technology</b>	Art: Drawing Growing Artists	DT: Structures Constructing Castles	Art: Sculpture & 3D Abstract shape and space	DT: Cooking & Nutrition Eating Seasonally	Art: Craft & Design Ancient Egyptians Scrolls	DT: Electrical Systems Static Electricity
<b>Computing</b>	<b>Project Evolve:</b> Self-Image and Identity	<b>Project Evolve:</b> Online Bullying  Computing Systems and Networks	<b>Project Evolve:</b> Privacy and Security  Programming	<b>Project Evolve:</b> Health, Well Being and Lifestyle  Data and Information	Creating Media	Programming

<b>PE</b>	BALANCE, CO-ORDINATION, AGILITY (Class Teacher Dance)	FITNESS (Class Teacher Stone Age Dance)	A, B & C ORIENTEERING	GYMNASTICS	ATHLETICS	INVASION GAMES
<b>PSHE</b>	Our World	Relationships	Computing Safety Feelings & Emotions	Keeping & Staying Healthy  Keeping & Staying Safe	Being Responsible	Fire Safety Hazard Watch
<b>RE</b>	CHRISTIANITY Jesus' miracles		ISLAM The 99 names of Allah		BUDDHISM Buddha's teachings	